

# Ruby trunk - Bug #10127

## WIN32OLE segfaults

08/12/2014 03:01 AM - nobu (Nobuyoshi Nakada)

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	suke (Masaki Suketa)	
<b>Target version:</b>	2.2.0	
<b>ruby -v:</b>	trunk	<b>Backport:</b> 2.0.0: DONE, 2.1: DONE

### Description

```
fole_initialize()StringValue()ole_create_dcom()
to_str
NilClass#to_strSEGV
```

<https://github.com/nobu/ruby/compare/win32ole-fix>

```
$ ./x64-mswin32_120/bin/ruby -rwin32ole -e 'class NilClass; alias to_str to_s; end; WIN32OLE.new(n
il, "localhost") rescue p $!.message'
-e:1: [BUG] Segmentation fault
ruby 2.2.0dev (2014-08-12 trunk 47145) [x64-mswin64_120]
```

-- Control frame information -----

```
c:0004 p:---- s:0011 e:000010 CFUNC :initialize
c:0003 p:---- s:0009 e:000008 CFUNC :new
c:0002 p:0024 s:0004 E:001738 EVAL -e:1 [FINISH]
c:0001 p:0000 s:0002 E:001438 TOP [FINISH]
```

-- Ruby level backtrace information -----

```
-e:1:in `<main>'
-e:1:in `new'
-e:1:in `initialize'
```

-- C level backtrace information -----

```
C:\Windows\SYSTEM32\ntdll.dll (NtWaitForSingleObject+0xa) [0x00000000770D12FA]
C:\Windows\system32\KERNELBASE.dll (WaitForSingleObjectEx+0x9c) [0x000007FEFD1D10DC]
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcrl20-ruby220.dll (rb_print_backtrace+0x34) [0
x000007FEF12A39C4] c:\users\nobu\work\ruby\trunk\src\vm_dump.c:711
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcrl20-ruby220.dll (rb_vm_bugreport+0x6f) [0x00
0007FEF12A3A3B] c:\users\nobu\work\ruby\trunk\src\vm_dump.c:973
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcrl20-ruby220.dll (rb_bug_context+0x5e) [0x000
007FEF11EF09A] c:\users\nobu\work\ruby\trunk\src\error.c:391
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcrl20-ruby220.dll (sigsegv+0x69) [0x000007FEF1
252701] c:\users\nobu\work\ruby\trunk\src\signal.c:831
C:\Windows\system32\MSVCR120.dll (XcptFilter+0x1a9) [0x000007FEF4A0FC99]
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\ruby.exe (__tmainCRTStartup$filt$0+0x16) [0x00000013
F8B16D6] f:\dd\vctools\crt\crtw32\dllstuff\crtexe.c:666
C:\Windows\system32\MSVCR120.dll (_C_specific_handler+0x93) [0x000007FEF4A0F2CB]
C:\Windows\SYSTEM32\ntdll.dll (RtlDecodePointer+0xad) [0x00000000770A9D2D]
C:\Windows\SYSTEM32\ntdll.dll (RtlUnwindEx+0xbbf) [0x00000000770991CF]
C:\Windows\SYSTEM32\ntdll.dll (KiUserExceptionDispatcher+0x2e) [0x00000000770D1248]
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\lib\ruby\2.2.0\x64-mswin64_120\win32ole.so (ole_encod
ing2cp+0x9) [0x000007FEFA0F6A89] c:\users\nobu\work\ruby\trunk\src\ext\win32ole\win32ole.c:638
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\lib\ruby\2.2.0\x64-mswin64_120\win32ole.so (ole_vstr2
wc+0x47) [0x000007FEFA0FA4A3] c:\users\nobu\work\ruby\trunk\src\ext\win32ole\win32ole.c:1017
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\lib\ruby\2.2.0\x64-mswin64_120\win32ole.so (ole_creat
e_dcom+0xad) [0x000007FEFA0F6761] c:\users\nobu\work\ruby\trunk\src\ext\win32ole\win32ole.c:2317
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\lib\ruby\2.2.0\x64-mswin64_120\win32ole.so (fole_init
ialize+0xeb) [0x000007FEFA0F3BE7] c:\users\nobu\work\ruby\trunk\src\ext\win32ole\win32ole.c:2904
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcrl20-ruby220.dll (vm_call0_cfunc_with_frame+0
x11b) [0x000007FEF11E3E07] c:\users\nobu\work\ruby\trunk\src\vm_eval.c:124
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcrl20-ruby220.dll (vm_call0_body+0x31c) [0x000
007FEF11E3C74] c:\users\nobu\work\ruby\trunk\src\vm_eval.c:179
```

```
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (vm_call0+0x44) [0x000007FEF11E3950] c:\users\nobu\work\ruby\trunk\src\vm_eval.c:55
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (rb_call0+0xae) [0x000007FEF11DF1EE] c:\users\nobu\work\ruby\trunk\src\vm_eval.c:334
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (rb_funcallv+0x25) [0x000007FEF11E0289] c:\users\nobu\work\ruby\trunk\src\vm_eval.c:811
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (rb_class_new_instance+0x2c) [0x000007FEF11FF394] c:\users\nobu\work\ruby\trunk\src\object.c:1879
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (vm_call_cfunc_with_frame+0x12d) [0x000007FEF11E4105] c:\users\nobu\work\ruby\trunk\src\vm_inshelper.c:1522
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (vm_call_general+0x3d9) [0x000007FEF11E4589] c:\users\nobu\work\ruby\trunk\src\vm_inshelper.c:1957
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (vm_exec_core+0xf96) [0x000007FEF11E7D3E] c:\users\nobu\work\ruby\trunk\x64-mswin32_120\vm.inc:1422
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (vm_exec+0xb9) [0x000007FEF11E65B9] c:\users\nobu\work\ruby\trunk\src\vm.c:1377
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (rb_iseq_eval_main+0x81) [0x000007FEF11E04F1] c:\users\nobu\work\ruby\trunk\src\vm.c:1647
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (ruby_exec_internal+0xcb) [0x000007FEF11A6FA3] c:\users\nobu\work\ruby\trunk\src\eval.c:255
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (ruby_exec_node+0x1d) [0x000007FEF11A6FFD] c:\users\nobu\work\ruby\trunk\src\eval.c:318
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\x64-msvcr120-ruby220.dll (ruby_run_node+0x30) [0x000007FEF11A728C] c:\users\nobu\work\ruby\trunk\src\eval.c:309
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\ruby.exe (main+0x40) [0x000000013F8B1040] c:\users\nobu\work\ruby\trunk\src\main.c:38
C:\Users\nobu\work\ruby\trunk\x64-mswin32_120\ruby.exe (__tmainCRTStartup+0x10f) [0x000000013F8B12A7] f:\dd\vctools\crt\crtw32\dllstuff\crtexe.c:626
C:\Windows\system32\kernel32.dll (BaseThreadInitThunk+0xd) [0x0000000076E759ED]
```

-- Other runtime information -----

\* Loaded script: -e

\* Loaded features:

```
 0 enumerator.so
 1 C:/Users/nobu/work/ruby/trunk/x64-mswin32_120/lib/ruby/2.2.0/x64-mswin64_120/enc/encdb.so
 2 C:/Users/nobu/work/ruby/trunk/x64-mswin32_120/lib/ruby/2.2.0/x64-mswin64_120/enc/windows_31j
.so
 3 C:/Users/nobu/work/ruby/trunk/x64-mswin32_120/lib/ruby/2.2.0/x64-mswin64_120/enc/trans/trans
db.so
 4 C:/Users/nobu/work/ruby/trunk/x64-mswin32_120/lib/ruby/2.2.0/x64-mswin64_120/win32ole.so
```

[NOTE]

You may have encountered a bug in the Ruby interpreter or extension libraries.

Bug reports are welcome.

For details: <http://www.ruby-lang.org/bugreport.html>

## Associated revisions

### Revision eac5e58b - 08/12/2014 12:51 PM - suke (Masaki Suketa)

- ext/win32ole/win32ole.c (ole\_create\_dcom): use the converted result if the argument can be converted to a string, to get rid of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@47153 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

### Revision 47153 - 08/12/2014 12:51 PM - suke (Masaki Suketa)

- ext/win32ole/win32ole.c (ole\_create\_dcom): use the converted result if the argument can be converted to a string, to get rid of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]

### Revision 47153 - 08/12/2014 12:51 PM - suke (Masaki Suketa)

- ext/win32ole/win32ole.c (ole\_create\_dcom): use the converted result if the argument can be converted to a string, to get rid of invalid access.

Thanks to nobu. [ruby-dev:48467] [Bug #10127]

#### Revision 47153 - 08/12/2014 12:51 PM - suke (Masaki Suketa)

- ext/win32ole/win32ole.c (ole\_create\_dcom): use the converted result if the argument can be converted to a string, to get rid of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]

#### Revision 47153 - 08/12/2014 12:51 PM - suke (Masaki Suketa)

- ext/win32ole/win32ole.c (ole\_create\_dcom): use the converted result if the argument can be converted to a string, to get rid of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]

#### Revision 47153 - 08/12/2014 12:51 PM - suke (Masaki Suketa)

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#### Revision 47153 - 08/12/2014 12:51 PM - suke (Masaki Suketa)

- ext/win32ole/win32ole.c (ole\_create\_dcom): use the converted result if the argument can be converted to a string, to get rid of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]

#### Revision 9fa0d836 - 08/30/2014 04:09 PM - nagachika (Tomoyuki Chikanaga)

merge revision(s) r47153: [Backport #10127]

```
* ext/win32ole/win32ole.c (ole_create_dcom): use the converted
  result if the argument can be converted to a string, to get rid
  of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]
```

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/branches/ruby\_2\_1@47325 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

#### Revision 47325 - 08/30/2014 04:09 PM - nagachika (Tomoyuki Chikanaga)

merge revision(s) r47153: [Backport #10127]

```
* ext/win32ole/win32ole.c (ole_create_dcom): use the converted
  result if the argument can be converted to a string, to get rid
  of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]
```

#### Revision cd171e48 - 09/05/2014 05:10 AM - usa (Usaku NAKAMURA)

merge revision(s) 47153: [Backport #10127]

```
* ext/win32ole/win32ole.c (ole_create_dcom): use the converted
  result if the argument can be converted to a string, to get rid
  of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]
```

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/branches/ruby\_2\_0\_0@47405 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

#### Revision 47405 - 09/05/2014 05:10 AM - usa (Usaku NAKAMURA)

merge revision(s) 47153: [Backport #10127]

```
* ext/win32ole/win32ole.c (ole_create_dcom): use the converted
  result if the argument can be converted to a string, to get rid
  of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug #10127]
```

## History

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### #1 - 08/12/2014 12:51 PM - suke (Masaki Suketa)

- Status changed from Assigned to Closed

- % Done changed from 0 to 100

Applied in changeset r47153.

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- ext/win32ole/win32ole.c (ole\_create\_dcom): use the converted result if the argument can be converted to a string, to get rid of invalid access. Thanks to nobu. [ruby-dev:48467] [Bug [#10127](#)]

**#2 - 08/30/2014 04:09 PM - nagachika (Tomoyuki Chikanaga)**

- Backport changed from 2.0.0: *REQUIRED*, 2.1: *REQUIRED* to 2.0.0: *REQUIRED*, 2.1: *DONE*

Backported into ruby\_2\_1 branch at r47325.

**#3 - 09/05/2014 05:10 AM - usa (Usaku NAKAMURA)**

- Backport changed from 2.0.0: *REQUIRED*, 2.1: *DONE* to 2.0.0: *DONE*, 2.1: *DONE*

backported into ruby\_2\_0\_0 at r47405.