

## Ruby trunk - Feature #10320

### require into module

10/02/2014 10:44 PM - sowieso (So Wieso)

<b>Status:</b>	Open	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Target version:</b>		
<b>Description</b>		
<p>When requiring a library, global namespace always gets polluted, at least with one module name. So when requiring a gem with many dependencies, at least one constant enters global namespace per dependency, which can easily get out of hand (especially when gems are not enclosed in a module).</p> <p>Would it be possible to extend require (and load, require_relative) to put all content into a custom module and not into global namespace?</p> <p>Syntax ideas:</p> <pre>require 'libfile', into: :Lib # keyword-argument require 'libfile' in Lib # with keyword, also defining a module Lib at current binding (unless defined? Lib) require_qualified 'libfile', :Lib</pre> <p>This would also make including code into libraries much easier, as it is well scoped.</p> <pre>module MyGem   require 'needed' in Need    def do_something     Need::important.process!   end end # library user is never concerned over needed's content</pre> <p>Some problems to discuss:</p> <ul style="list-style-type: none"><li>• requiring into two different modules means loading the file twice?</li><li>• monkeypatching libraries should only affect the module → auto refinements?</li><li>• maybe also allow a binding as argument, not only a module?</li><li>• privately require, so that required constants and methods are not accessible from the outside of a module (seems to difficult)</li><li>• what about \$global constants, read them from global scope but copy-write them only to local scope?</li></ul> <p>Similar issue: <a href="https://bugs.ruby-lang.org/issues/5643">https://bugs.ruby-lang.org/issues/5643</a></p>		
<b>Related issues:</b>		
Related to Ruby trunk - Feature #5643: require/load options and binding option		<b>Assigned</b>
Related to Ruby trunk - Feature #13847: Gem activated problem for default gems		<b>Assigned</b>

### History

#1 - 10/03/2014 04:48 PM - nobu (Nobuyoshi Nakada)

- Description updated

So Wieso wrote:

```
require 'libfile', into: :Lib # keyword-argument
require 'libfile' in Lib
# with keyword, also defining a module Lib at current binding (unless defined? Lib)
require_qualified 'libfile', :Lib
```

Why the first and the last use a symbol?

The second will be difficult as require is not a reserved word but a mere method call.

- maybe also allow a binding as argument, not only a module?

Does it make sense?

## #2 - 10/03/2014 04:48 PM - nobu (Nobuyoshi Nakada)

- Related to Feature #5643: require/load options and binding option added

## #3 - 10/06/2014 12:49 PM - sowieso (So Wieso)

I chose the symbol :Lib, as I thought Ruby would complain if the constant Lib would not exist at this time. The keyword in would define it, if it would not exist. I would prefer if we could solve it without using symbols, but writing module Lib; end before the first require doesn't look nice.

Sorry, I didn't consider that require is a method, so I guess the keyword option (in) doesn't fit.  
( Alternatively we could define suffix in as enclosing the given module:

```
require 'file' in Lib
# is equivalent
module Lib
  require 'file'
end
```

but then require has to check for its nesting.  
)

## #4 - 10/06/2014 01:46 PM - mikegee (Michael Gee)

So Wieso wrote:

```
require 'file' in Lib
# is equivalent
module Lib
  require 'file'
end
```

I don't like changing require with one argument to mean something else. It would break too much legacy code.

If you want to require a feature into your current namespace how about this:

```
module Lib
  require 'lib', in: self
end
```

## #5 - 10/06/2014 02:59 PM - nobu (Nobuyoshi Nakada)

So Wieso wrote:

I chose the symbol :Lib, as I thought Ruby would complain if the constant Lib would not exist at this time. The keyword in would define it, if it would not exist. I would prefer if we could solve it without using symbols, but writing module Lib; end before the first require doesn't look nice.

It's ambiguous if Lib is a module or a class, when only the name is provided.

## #6 - 10/07/2014 12:27 PM - sowieso (So Wieso)

Michael Gee wrote:

I don't like changing require with one argument to mean something else. It would break too much legacy code.

You are definitely right here, we should not do that.

Nobuyoshi Nakada wrote:

It's ambiguous if Lib is a module or a class, when only the name is provided.

Is it? If the constant is already defined, take it (class or module). If not create a new module by this name.

## #7 - 10/07/2014 01:50 PM - nobu (Nobuyoshi Nakada)

So Wieso wrote:

Nobuyoshi Nakada wrote:

It's ambiguous if Lib is a module or a class, when only the name is provided.

Is it? If the constant is already defined, take it (class or module). If not create a new module by this name.

If you don't want to create a module by that name, you don't need to use the name.

Should not introduce implicit conversion between a name and a module.

You can use anonymous module too if it is a module object.

I think this feature should be an instance method of Module, similar to load rather than require.

#### **#8 - 01/20/2016 05:28 PM - jwmittag (Jörg W Mittag)**

Nobuyoshi Nakada wrote:

I think this feature should be an instance method of Module, similar to load rather than require.

Yes, I believe having Module#load and possibly Module#require and Module#require\_relative would be the most logical:

```
# not namespaced:
require 'foo'
module Bar;end
```

```
# namespaced:
module Bar
  require 'foo'
end
```

Re-using those names would be a backwards-incompatible change, though. I have seen people use the second form sometimes.

This is a replacement for the hard-to-use wrap optional argument to Kernel#load:

```
load 'foo', true
```

```
# is almost equivalent to
```

```
Module.new.load 'foo'
```

This can be naturally extended to Binding#load, Binding#require, and Binding#require\_relative.

As with the wrap argument to Kernel#load, the question is, what should references like ::String in the loaded script refer to? I think it would be nice if it offered *complete* isolation by default, with an option to revert to the current behavior of load, e.g. with an API like this:

```
class Module
  def load(path, pollute_global: false)
    end
end
```

#### **#9 - 08/29/2017 08:57 AM - hsbt (Hiroshi SHIBATA)**

- Related to Feature #13847: Gem activated problem for default gems added