

## Ruby master - Bug #12036

### Enumerator's automatic rewind behavior

01/29/2016 09:30 PM - slash\_nick (Ryan Hosford)

<b>Status:</b> Closed	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Target version:</b>	
<b>ruby -v:</b>	<b>Backport:</b> 2.0.0: UNKNOWN, 2.1: UNKNOWN, 2.2: UNKNOWN, 2.3: UNKNOWN
<b>Description</b>	
<p>When enumerating an enumerator, the enumerator automatically rewinds when #next raises an error. The concern here is that someone may need to handle that error and continue processing the rest of the enumerator.</p> <p>12:22 &lt; Ox0dea&gt; I think tjohnson found where the StopIteration was being raised?</p> <p>12:23 &lt; tjohnson&gt; A friend in #projecthydra pointed me here: <a href="https://github.com/ruby/ruby/blob/trunk/enumerator.c#L655-L660">https://github.com/ruby/ruby/blob/trunk/enumerator.c#L655-L660</a></p> <p>12:24 &lt; tjohnson&gt; seems quite deliberate. compare: <a href="https://github.com/ruby/ruby/blob/trunk/enumerator.c#L925-L930">https://github.com/ruby/ruby/blob/trunk/enumerator.c#L925-L930</a></p> <p>12:25 &lt; Ox0dea&gt; Yeah, Line 651 in there is the one birthing the new Fiber, and since dead ones don't maintain context, the surrounding Enumerator can't pick up where it left off.</p> <p><b>12:26 &lt; Ox0dea&gt; It's almost certainly intentional, and most likely even The Right Thing, but "make easy things easy and hard things possible".</b></p> <p>tjohnson first demonstrated the behavior in a gist: <a href="https://gist.github.com/no-reply/4b38f26b3fe32ad266a7#gistcomment-1683794">https://gist.github.com/no-reply/4b38f26b3fe32ad266a7#gistcomment-1683794</a></p> <p>lucasb also produced a snippet that clearly demonstrates the behavior: <a href="https://eval.in/509874">https://eval.in/509874</a></p> <p>Thanks: Ox0dea, lucasb, tjohnson, rthbound</p>	

### History

#### #1 - 09/06/2017 04:29 AM - kernigh (George Koehler)

I don't want Ruby to change this behavior. Enumerable#next can't continue the iteration if it raises an exception. That's why it has the automatic rewind behavior.

Here's a quick example. In this script, we handle the oops and expect the last e.next to return 44, but there is automatic rewind so it returns 11.

```
def peach
  yield 11
  yield 22
  fail 'oops'
  yield 44
end

e = enum_for(:peach)
puts e.next      #=> 11
puts e.next      #=> 22
(e.next rescue puts $!) #=> oops
puts e.next      #=> 11
```

Now we want to change the behavior of Enumerable#next so it would return 44. This seems impossible, because #peach always raises an error and never reaches yield 44. To make this change, we would need to modify Ruby to divert some errors between fibers. When the fiber running #peach tries to raise an error, Ruby would switch to the fiber running Enumerable#next before raising the error. Later, if the program switches back to the fiber of #peach, then #peach would continue as if it had never raised an error. With this change, the caller of #next can rescue the error, and #peach can reach yield 44.

In our modified Ruby, Enumerable#next would divert errors that should never be diverted. The next script might crash our modified Ruby.

```
def teach
  "str" + 2
end

e = enum_for(:teach)
(e.next rescue puts $!)
#=> no implicit conversion of Integer into String
e.next
#=> crash Ruby???
```

We rescue a `TypeError` from `String#+`, then tell Ruby to continue the iteration. Our modified Ruby wouldn't have automatic rewind, so the fiber running `#teach` would continue the execution of `String#+` as if it never raised `TypeError`. Then the C code implementing `String#+` might use 2 as a `String` and crash Ruby! This is why I want Ruby to keep automatic rewind.

**#2 - 07/24/2019 05:19 PM - jeremyevans0 (Jeremy Evans)**

*- Status changed from Open to Closed*