

Ruby master - Feature #12084

`Class#instance`

02/18/2016 09:31 AM - sawa (Tsuyoshi Sawada)

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| Status: | Open |
| Priority: | Normal |
| Assignee: | |
| Target version: | |
| Description | |
| <p>For meta-programming/debugging purposes, I would like to request the inverse of <code>Object#singleton_class</code>. Namely, a method that is called on a class that is a singleton class, and returns the object it is a singleton of. Since the Singleton module in the standard library http://ruby-doc.org/stdlib-2.3.0/libdoc/singleton/rdoc/Singleton.html assigns the method name <code>instance</code> to such classes, I think <code>Class#instance</code> should be the name for such feature.</p> <pre>Array.singleton_class.instance # => Array "foo".singleton_class.instance # => "foo"</pre> <p>When the receiver is a class but is not a singleton class, then it should raise an error.</p> <pre>Array.instance # => error</pre> | |

History

#1 - 03/09/2016 09:41 PM - justcolin (Colin Fulton)

This feature would solve a lot of problems I had while doing what should have been simple meta-programming (if there is such a thing as "simple" meta-programming...).

Something to consider is what happens with nested singleton classes. Let's say you have this code:

```
Array.singleton_class
  .singleton_class
  .instance
```

Does that return `Array` or the first singleton class? I would think the former is more useful, but less obvious.