Ruby master - Bug #14942

Windowsでのコンソールに長い文字列を出力できない
07/27/2018 08:26 AM - yagisu (Sumi Yagi)

Status: Closed
Priority: Normal
Assignee:
Target version:
ruby -v:
Backport: 2.3: REQUIRED, 2.4: DONE, 2.5: DONE

Description
WindowsのRubyではWriteConsoleWのバッファの長さが61KB程度が限界のようです。（WriteConsoleWで"あ"が31366文字まで、WriteConsoleAで"a"が62733文字まででした。）長い文字列を出力する時は、小分けにして書き出してくれるとありがたいです。
※Windows10では問題ありません。

Associated revisions
Revision 73ae3eb9 - 07/28/2018 03:29 PM - nobu (Nobuyoshi Nakada)
win32.c: limit write size on console
  * win32/win32.c (constat_parse): split long buffer and limit write size on a console, as well as rb_w32_write. [ruby-dev:50597] [Bug #14942]
git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@64092 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 64092 - 07/28/2018 03:29 PM - nobu (Nobuyoshi Nakada)
win32.c: limit write size on console
  * win32/win32.c (constat_parse): split long buffer and limit write size on a console, as well as rb_w32_write. [ruby-dev:50597] [Bug #14942]

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Revision cccbcd17 - 08/27/2018 02:18 PM - usa (Usaku NAKAMURA)
merge revision(s) 64092: [Backport #14942]
  win32.c: limit write size on console
  * win32/win32.c (constat_parse): split long buffer and limit write size on a console, as well as rb_w32_write. [ruby-dev:50597] [Bug #14942]
git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/branches/ruby_2_4@64564 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 64564 - 08/27/2018 02:18 PM - usa (Usaku NAKAMURA)
merge revision(s) 64092: [Backport #14942]
  win32.c: limit write size on console
  * win32/win32.c (constat_parse): split long buffer and limit write size on a console, as well as rb_w32_write. [ruby-dev:50597] [Bug #14942]

Revision 6d9932a2 - 09/02/2018 11:23 AM - nagachika (Tomoyuki Chikanaga)
merge revision(s) 64092: [Backport #14942]
  win32.c: limit write size on console
win32/win32.c (constat_parse): split long buffer and limit write size on a console, as well as rb_w32_write. [ruby-dev:50597] [Bug #14942]  
[ruby-dev:50597] [Bug #14942]  

Revision 64617 - 09/02/2018 11:23 AM - nagachika (Tomoyuki Chikanaga)  
merge revision(s) 64092: [Backport #14942]  
win32.c: limit write size on console  

* win32/win32.c (constat_parse): split long buffer and limit write size on a console, as well as rb_w32_write. [ruby-dev:50597] [Bug #14942]  
[ruby-dev:50597] [Bug #14942]  

History  
#1 - 07/28/2018 03:29 PM - nobu (Nobuyoshi Nakada)  
- Status changed from Open to Closed  

Applied in changeset trunk|r64092.  

win32.c: limit write size on console  
  * win32/win32.c (constat_parse): split long buffer and limit write size on a console, as well as rb_w32_write. [ruby-dev:50597] [Bug #14942]  

#2 - 07/29/2018 07:53 AM - nobu (Nobuyoshi Nakada)  
- Backport changed from 2.3: UNKNOWN, 2.4: UNKNOWN, 2.5: UNKNOWN to 2.3: REQUIRED, 2.4: REQUIRED, 2.5: REQUIRED  

#3 - 08/27/2018 02:19 PM - usa (Usaku NAKAMURA)  
- Backport changed from 2.3: REQUIRED, 2.4: REQUIRED, 2.5: REQUIRED to 2.3: REQUIRED, 2.4: DONE, 2.5: REQUIRED  

ruby_2_4 r64564 merged revision(s) 64092.  

#4 - 09/02/2018 11:23 AM - nagachika (Tomoyuki Chikanaga)  
- Backport changed from 2.3: REQUIRED, 2.4: DONE, 2.5: REQUIRED to 2.3: REQUIRED, 2.4: DONE, 2.5: DONE  

ruby_2_5 r64617 merged revision(s) 64092.