

Ruby master - Bug #15253

Arduino Socket.tcp_server_loop \$stderr.puts p

10/25/2018 01:11 PM - aants (Makoto HOSHINO)

Status: Closed	
Priority: Normal	
Assignee:	
Target version:	
ruby -v: ruby 2.5.1p57 (2018-03-29 revision 63029) [x86_64-linux]	Backport: 2.3: UNKNOWN, 2.4: UNKNOWN, 2.5: UNKNOWN
Description require 'socket' Socket.tcp_server_loop("", 49088) { sock, client_addrinfo Thread.new { begin number_of_copied_bytes = IO.copy_stream(sock, sock) \$stderr.puts number_of_copied_bytes p number_of_copied_bytes ensure sock.close end } } ESP32 Arduino 1.8.5 number_of_copied_bytes \$stderr.puts p Arduino PC Ruby Socket.tcp_server TCPServer Arduino	

History

#1 - 10/28/2018 11:48 AM - nobu (Nobuyoshi Nakada)

- Status changed from Open to Feedback
- Description updated

socket client_addrinfo

#2 - 10/17/2019 09:52 PM - jeremyevans0 (Jeremy Evans)

- Status changed from Feedback to Closed