

Ruby master - Bug #15551

The behavior of FIX2INT and FIX2UINT differs by platform

01/20/2019 02:38 PM - Eregon (Benoit Daloze)

Status: Open	
Priority: Normal	
Assignee:	
Target version:	
ruby -v: ruby 2.4.5p335 (2018-10-18 revision 65137) [x64-mingw32]	Backport: 2.4: UNKNOWN, 2.5: UNKNOWN, 2.6: UNKNOWN

Description

For instance, when `sizeof(int) < sizeof(long)` (such as on Linux), then

```
FIX2INT(nil)
```

raises `TypeError`.

But when `sizeof(int) == sizeof(long)` (such as on Windows), then it returns 4.

So the behavior changes from a call to `rb_fix2int()` to a raw shift without any checks.

I think it should be consistent between platforms.

Also, the code in `ruby.h` defining `FIX2INT` is fairly complicated with conditions like `#if SIZEOF_INT < SIZEOF_LONG` spanning many lines, which makes it fairly hard to follow.

See https://github.com/ruby/spec/blob/c661c0ba6a602be6e06768a319bd7d87b2a8eda6/optional/capi/fixnum_spec.rb and <https://ci.appveyor.com/project/eregon/spec-x948i/builds/21753809/job/ed8e8k97m8syp4r7> for more differences.

History

#1 - 01/20/2019 09:21 PM - Eregon (Benoit Daloze)

FWIW, `sizeof(int) == sizeof(long)` is also the case on i686 Linux:

<https://travis-ci.org/ruby/ruby/jobs/482143545>

#2 - 07/30/2019 08:55 PM - jeremyevans0 (Jeremy Evans)

- File `fix2int-consistent.patch` added

I consider this an implementation detail and not a bug. I'm guessing the reason for this behavior is if `sizeof(int) == sizeof(long)`, then all Fixnums are convertible to `int` (since all Fixnums are convertible to `long`). This is different than the `sizeof(int) < sizeof(long)` case, where not all Fixnums are convertible to `int`. It is possible to add checks that a Fixnum value is passed, but doing so would hurt performance.

Note that `FIX2LONG` is always a pure shift, so `FIX2LONG(Qnil)` never raises. By attempting to make the `FIX2INT` behavior consistent across platforms, you make `FIX2LONG` inconsistent with `FIX2INT` in both of the cases instead of just one.

If we still feel like this is a good idea, we could try the attached patch. I did some basic testing of this on OpenBSD-i386, where `sizeof(int) == sizeof(long)`. However, I recommend we keep things as they are.

Files

<code>fix2int-consistent.patch</code>	1017 Bytes	07/30/2019	jeremyevans0 (Jeremy Evans)
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