

Ruby master - Feature #1667

IO#codepoints, IO#each_codepoint, and StringIO

06/20/2009 09:47 PM - marcandre (Marc-Andre Lafortune)

Status:	Closed	
Priority:	Normal	
Assignee:		
Target version:		
Description		
Almost all "iterators" of String are present in IO and StringIO: #each_char, #each_byte, #each_line and their corresponding #chars, #bytes, #lines. Only #each_codepoint and #codepoints are not defined in IO and StringIO.		
Unless there is a compelling reason not to, it would be useful if these were defined. This would mirror the coherence with all other each_* methods that exist in both String, IO and StringIO.		
Related issues:		
Related to Ruby master - Bug #11444: STDIN.each_codepoint hangs indefinitely ...		Closed

History

#1 - 06/22/2009 05:27 PM - matz (Yukihiro Matsumoto)

- Status changed from Open to Closed

- % Done changed from 0 to 100

Applied in changeset r23818.

#2 - 08/17/2015 01:37 AM - nobu (Nobuyoshi Nakada)

- Related to Bug #11444: STDIN.each_codepoint hangs indefinitely on certain codepoints added

#3 - 08/17/2015 01:40 AM - nobu (Nobuyoshi Nakada)

- Description updated

Why is "an incomplete character before EOF" ignored?

```
if (more_char(fptr) == MORE_CHAR_FINISHED) {
  clear_readconv(fptr);
  /* ignore an incomplete character before EOF */
  return io;
}
```