Ruby master - Bug #18171

`Marshal` ignores `Hash#compare_by_identity`

09/16/2021 05:13 AM - nobu (Nobuyoshi Nakada)

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
</tr>
<tr>
<td>Assignee:</td>
<td>matz (Yukihiro Matsumoto)</td>
</tr>
<tr>
<td>Target version:</td>
<td></td>
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<td>ruby -v:</td>
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<td>Backport:</td>
<td>2.6: UNKNOWN, 2.7: UNKNOWN, 3.0: UNKNOWN</td>
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</table>

Description

Is this a bug?

```ruby
h = {}.compare_by_identity
h['a'+'1'] = "1"
# => "1"
h['a'+'1'] = "2"
# => {"a1"=>"2"}
p h
# => {"a1"=>"1", "a1"=>"2"}
p Marshal.load(Marshal.dump(h))
# => {"a1"=>"2"}
```

Associated revisions

Revision d0872146 - 10/02/2021 02:43 AM - nobu (Nobuyoshi Nakada)

Restore Hash#compare_by_identity mode [Bug #18171]

History

#1 - 10/02/2021 02:43 AM - nobu (Nobuyoshi Nakada)

- Status changed from Open to Closed

Applied in changeset gitid08721465850a6e6954b43bbfebe2ed5a7256dec.

Restore Hash#compare_by_identity mode [Bug #18171]