

Ruby trunk - Bug #5768

TestRequire#test_race_exception

12/17/2011 10:48 AM - naruse (Yui NARUSE)

Status: Closed	
Priority: Normal	
Assignee: kosaki (Motohiro KOSAKI)	
Target version: 2.0.0	
ruby -v: -	Backport: 2.3: UNKNOWN, 2.4: UNKNOWN, 2.5: UNKNOWN

Description

```
require

```

```
diff --git a/test/ruby/test_require.rb b/test/ruby/test_require.rb
```

```
index 9186a6f..262a5ef 100644
```

```
--- a/test/ruby/test_require.rb
```

```
+++ b/test/ruby/test_require.rb
```

```
@@ -352,7 +352,7 @@ class TestRequire < Test::Unit::TestCase
```

```
TestRequire.scratch << :pre
```

```
Thread.pass until t2 = TestRequire.scratch[1]
```

```
Thread.pass until t2.stop?
```

```
-open(FILE, "w") {|f| f.puts "TestRequire.scratch << :post"}
```

```
+open(FILE, "w") {|f| f.puts "TestRequire.scratch << :post"; f.puts "t1,t2=TestRequire.scratch[1, 2];if Thread.current == t2;
```

```
Thread.pass until t1.stopped?; end"}
```

```
raise "con1"
```

```
EOS
```

```
tmp.close
```

```
@@ -364,6 +364,7 @@ raise "con1"
```

```
t2_res = nil
```

```
t1 = Thread.new do
```

- [REDACTED]

```
begin
```

```
require(path)
```

```
rescue RuntimeError
```

```
@@ -389,8 +390,8 @@ raise "con1"
```

```
assert_nothing_raised(ThreadError, bug5754) {t1.join}
```

```
assert_nothing_raised(ThreadError, bug5754) {t2.join}
```

- assert_equal(true, (t1_res ^ t2_res), bug5754)
- assert_equal([:pre, t2, :post, :t2, :t1], scratch, bug5754)
- assert_equal(true, (t1_res ^ t2_res), bug5754 + " t1:#{t1_res} t2:#{t2_res}")
- assert_equal([:pre, t1, t2, :post, :t2, :t1], scratch, bug5754)
ensure
tmp.close(true) if tmp
end

Related issues:

Related to Ruby trunk - Bug #5754: Double require bug in 1.9.3

Closed

12/13/2011

Associated revisions

Revision 82ab1e18 - 12/30/2011 10:25 PM - naruse (Yui NARUSE)

- thread.c (rb_barrier_waiting): save the number of waiting threads in RBASIC()->flags. [ruby-dev:45002] [Bug #5768]
- thread.c (rb_barrier_wait): increment and decrement around rb_mutex_lock, and use rb_barrier_waiting().
- thread.c (rb_barrier_release): use rb_barrier_waiting().
- thread.c (rb_barrier_destroy): ditto.

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@34163 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 34163 - 12/30/2011 10:25 PM - naruse (Yui NARUSE)

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- thread.c (rb_barrier_destroy): ditto.

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- thread.c (rb_barrier_destroy): ditto.

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- thread.c (rb_barrier_destroy): ditto.

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- thread.c (rb_barrier_release): use rb_barrier_waiting().
- thread.c (rb_barrier_destroy): ditto.

History

#1 - 12/19/2011 10:58 AM - nagachika (Tomoyuki Chikanaga)

```
bug5754 .rb  t2 Thread.current scratch

```

```
diff --git a/test/ruby/test_require.rb b/test/ruby/test_require.rb
index 9186a6f..02f7efe 100644
--- a/test/ruby/test_require.rb
+++ b/test/ruby/test_require.rb
@@ -349,10 +349,11 @@ class TestRequire < Test::Unit::TestCase
  tmp = Tempfile.new(%w"bug5754 .rb")
  path = tmp.path
  tmp.print <<-EOS
+Thread.pass until TestRequire.scratch[1]
  TestRequire.scratch << :pre
-Thread.pass until t2 = TestRequire.scratch[1]
+ t2 = TestRequire.scratch[0,2].reject{|t| t == Thread.current}[0]
  Thread.pass until t2.stop?
- open(FILE, "w") {|f| f.puts "TestRequire.scratch << :post"}
+ open(FILE, "w") {|f| f.puts "TestRequire.scratch << :post"; f.puts "t1,t2=TestRequire.scratch[0, 2];if Thread.current == t2; Thread.pass until
  t1.stopped?; end"}
  raise "con1"
  EOS
  tmp.close
@@ -364,6 +365,8 @@ raise "con1"
  t2_res = nil

```

```
t1 = Thread.new do
```

- Thread.pass until t1

- XXXXXXXXXX

```
begin
  require(path)
  rescue RuntimeError
@@ -376,6 +379,7 @@ raise "con1"
  end

```

```
t2 = Thread.new do
```

- XXXXXXXXXX

```
Thread.pass until scratch[0]
begin
scratch << t2
@@ -389,8 +393,8 @@ raise "con1"
assert_nothing_raised(ThreadError, bug5754) {t1.join}
assert_nothing_raised(ThreadError, bug5754) {t2.join}
```

- assert_equal(true, (t1_res ^ t2_res), bug5754)
- assert_equal([:pre, t2, :post, :t2, :t1], scratch, bug5754)
- assert_equal(true, (t1_res ^ t2_res), bug5754 + " t1:#{t1_res} t2:#{t2_res}")
- assert_equal([t1, t2, :pre, :post, :t2, :t1], scratch, bug5754)

```
ensure
tmp.close(true) if tmp
end
```

```
test_race_exception ThreadError (require)
```

```
1) Failure:
test_race_exception(TestRequire) [/home/nagachika/opt/ruby-trunk/src/ruby/test/ruby/test_require.rb:386]:
.
Exception raised:
<#>.
```

#2 - 12/20/2011 01:43 PM - naruse (Yui NARUSE)

```
lock rb_barrier_release/rb_barrier_destroy rb_mutex_lock
rb_mutex_unlock mutex->cond_waiting
GVL_UNLOCK_BEGIN()
```

```
diff --git a/test/ruby/test_require.rb b/test/ruby/test_require.rb
index 9186a6f..f1d8d12 100644
--- a/test/ruby/test_require.rb
+++ b/test/ruby/test_require.rb
@@ -350,9 +350,18 @@ class TestRequire < Test::Unit::TestCase
path = tmp.path
tmp.print <<-EOS
TestRequire.scratch << :pre
-Thread.pass until t2 = TestRequire.scratch[1]
+TestRequire.scratch << Thread.current
+Thread.pass until t2 = TestRequire.scratch[2]
Thread.pass until t2.stop?
-open(FILE, "w") {|f| f.puts "TestRequire.scratch << :post"}
```

```
+open(FILE, "w") do |f|
```

- f.puts "t1, t2 = TestRequire.scratch[1, 2]"
- f.puts "if Thread.current == t2"
- f.puts " TestRequire.scratch << :post"
- f.puts " until t1.stop?"
- f.puts " Thread.pass"
- f.puts " end"

- f.puts "end"
+end
raise "con1"
EOS
tmp.close
@@ -368,7 +377,6 @@ raise "con1"
require(path)
rescue RuntimeError

end

```
t1_res = require(path)
```

```
Thread.pass until fin  
@@ -376,7 +384,7 @@ raise "con1"  
end
```

```
t2 = Thread.new do
```

- [REDACTED]
- [REDACTED]

```
begin  
scratch << t2  
t2_res = require(path)  
@@ -389,8 +397,8 @@ raise "con1"  
assert_nothing_raised(ThreadError, bug5754) {t1.join}  
assert_nothing_raised(ThreadError, bug5754) {t2.join}
```

- assert_equal(true, (t1_res ^ t2_res), bug5754)
- assert_equal([:pre, t2, :post, :t2, :t1], scratch, bug5754)
- assert_equal(true, (t1_res ^ t2_res), bug5754 + " t1:#{t1_res} t2:#{t2_res}")
- assert_equal([:pre, t1, t2, :post, :t2, :t1], scratch, bug5754)
ensure
tmp.close(true) if tmp
end
diff --git a/thread.c b/thread.c
index ced10c2..c46653b 100644
--- a/thread.c
+++ b/thread.c
@@ -3409,7 +3409,6 @@ lock_func(rb_thread_t *th, rb_mutex_t *mutex, int timeout_ms)
int interrupted = 0;
int err = 0;

• mutex->cond_waiting++;
for (;;) {
if (!mutex->th) {
mutex->th = th;
@@ -3438,7 +3437,6 @@ lock_func(rb_thread_t *th, rb_mutex_t *mutex, int timeout_ms)
err = 0;
}
}

• mutex->cond_waiting--;

return interrupted;
}

```
@@ -3493,10 +3491,12 @@ rb_mutex_lock(VALUE self)
if (vm_living_thread_num(th->vm) == th->vm->sleeper) {
timeout_ms = 100;
}
```

- ```
GVL_UNLOCK_BEGIN();
interrupted = lock_func(th, mutex, timeout_ms);
native_mutex_unlock(&mutex->lock);
GVL_UNLOCK_END();
```

- ```
reset_unblock_function(th, &oldubf);
```

```
@@ -3727,9 +3727,11 @@ rb_barrier_release(VALUE self)
{
VALUE mutex = GetBarrierPtr(self);
rb_mutex_t *m;
```

- rb_mutex_unlock(mutex);
- int waiting; GetMutexPtr(mutex, m);
- return m->cond_waiting > 0 ? Qtrue : Qfalse;
- waiting = m->cond_waiting;
- rb_mutex_unlock(mutex);
- return waiting > 0 ? Qtrue : Qfalse; }

```
/*
@@ -3740,10 +3742,12 @@ rb_barrier_destroy(VALUE self)
{
VALUE mutex = GetBarrierPtr(self);
rb_mutex_t *m;
```

- int waiting; DATA_PTR(self) = 0;
- rb_mutex_unlock(mutex); GetMutexPtr(mutex, m);
- return m->cond_waiting > 0 ? Qtrue : Qfalse;
- waiting = m->cond_waiting;
- rb_mutex_unlock(mutex);
- return waiting > 0 ? Qtrue : Qfalse; }

int

#3 - 12/20/2011 02:10 PM - kosaki (Motohiro KOSAKI)

- Category set to core
- Assignee changed from nobu (Nobuyoshi Nakada) to kosaki (Motohiro KOSAKI)
- Target version set to 2.0.0

lock_func rb_mutex_lock

#4 - 12/20/2011 03:59 PM - nobu (Nobuyoshi Nakada)

- ruby -v changed from ruby 2.0.0dev (2011-12-16 trunk 34058) [x86_64-freebsd9.0] to -

(11/12/20 13:43), Yui NARUSE wrote:

```

lock rb_barrier_release/rb_barrier_destroy rb_mutex_lock
rb_mutex_unlock mutex->cond_waiting
GVL_UNLOCK_BEGIN()

```

```

rb_mutex_lock GVL
rb_barrier_release/rb_barrier_destroy mutex
Barrier

```

```

diff --git a/test/ruby/test_require.rb b/test/ruby/test_require.rb
index 9186a6f..f1d8d12 100644
--- a/test/ruby/test_require.rb
+++ b/test/ruby/test_require.rb
@@ -350,9 +350,18 @@ class TestRequire < Test::Unit::TestCase
  path = tmp.path
  tmp.print <<-EOS
  TestRequire.scratch << :pre
  -Thread.pass until t2 = TestRequire.scratch[1]
  +TestRequire.scratch << Thread.current
  +Thread.pass until t2 = TestRequire.scratch[2]
  Thread.pass until t2.stop?
  -open(FILE, "w") {|f| f.puts "TestRequire.scratch << :post"}
  +open(FILE, "w") do |f|
    • f.puts "t1, t2 = TestRequire.scratch[1, 2]"
    • f.puts "if Thread.current == t2"
    • f.puts "  TestRequire.scratch << :post"
    • f.puts "  until t1.stop?"
    • f.puts "    Thread.pass"
    • f.puts "  end"
    • f.puts "end" +end raise "con1"
  end

```

```

t2 require
t1, t2

```

```

--
--- Bug
--- Bug

```


#5 - 12/20/2011 04:55 PM - naruse (Yui NARUSE)

Nobuyoshi Nakada wrote:

```
rb_barrier_release/rb_barrier_destroy
Barrier
mutex
```

require

```
t1 t2.stop? == true require
rb_barrier_wait rb_mutex_lock native_cond_wait
require mutex->cond_waiting++
```

```
t2 rb_mutex_lock
thread.c 3481 th->status = THREAD_STOPPED_FOREVER
Thread#stop? true GVL
10 GVL_UNLOCK_BEGIN();
t1 require load_unlock
rb_barrier_release 0 mutex->cond_waiting Qfalse
loading_tbi
t1 lock_func mutex->cond_waiting++
30 native_cond_wait
```

```
GVL_UNLOCK_BEGIN mutex->cond_waiting++
mutex->cond_waiting 0
load.c load_unlock rb_barrier_destroy/rb_barrier_destroy st_delete
```

```
diff --git a/test/ruby/test_require.rb b/test/ruby/test_require.rb
index 9186a6f..f1d8d12 100644
--- a/test/ruby/test_require.rb
+++ b/test/ruby/test_require.rb
@@ -350,9 +350,18 @@ class TestRequire < Test::Unit::TestCase
  path = tmp.path
  tmp.print <<-EOS
  TestRequire.scratch << :pre
  -Thread.pass until t2 = TestRequire.scratch[1]
  +TestRequire.scratch << Thread.current
  +Thread.pass until t2 = TestRequire.scratch[2]
  Thread.pass until t2.stop?
  -open(FILES, "w") {|f| f.puts "TestRequire.scratch << :post"}
  +open(FILES, "w") do |f|
```

- f.puts "t1, t2 = TestRequire.scratch[1, 2]"
- f.puts "if Thread.current == t2"
- f.puts " TestRequire.scratch << :post"
- f.puts " until t1.stop?"
- f.puts " Thread.pass"
- f.puts " end"
- f.puts "end" +end raise "con1"

```
t2 require
t1, t2
```

:post

#6 - 01/05/2012 10:58 AM - naruse (Yui NARUSE)

000000 r34163 0 mutex->cond_waiting 00000000RBASIC()->flags 00000000000000000000000000000000
00000000000000000000000000000000
00000000000000000000000000000000

#7 - 11/26/2012 08:05 PM - kosaki (Motohiro KOSAKI)

- Status changed from Assigned to Closed

000000000000000000000000close