### Ruby master - Bug #6541

**marshal_load discards frozen objects**

06/03/2012 11:16 AM - nobu (Nobuyoshi Nakada)

<table>
<thead>
<tr>
<th>Status:</th>
<th>Closed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Priority:</td>
<td>Normal</td>
</tr>
<tr>
<td>Assignee:</td>
<td>nobu (Nobuyoshi Nakada)</td>
</tr>
<tr>
<td>Target version:</td>
<td>2.0.0</td>
</tr>
<tr>
<td>ruby -v:</td>
<td>trunk</td>
</tr>
</tbody>
</table>

**Description**

https://bugs.ruby-lang.org/issues/6538#change-26982

**Related issues:**

- Is duplicate of Ruby master - Bug #6540: marshal_load discards frozen objects  
  - Closed 06/03/2012
- Follows Ruby master - Bug #6538: Mutability of Rational and Complex  
  - Rejected 06/03/2012

**History**

#1 - 06/22/2012 01:36 PM - nobu (Nobuyoshi Nakada)

- Status changed from Assigned to Closed

This issue was solved with changeset r36175.
Nobuyoshi, thank you for reporting this issue.
Your contribution to Ruby is greatly appreciated.
May Ruby be with you.

random.c: check initialize and load

- random.c (random_init, random_load): cannot initialize frozen object again, nor with tainted/untrusted object. [Bug #6540]