

Backport200 - Backport #8192

[OSX] Build failure by trunk

03/31/2013 11:10 PM - ayumin (Ayumu AIZAWA)

Status:	Closed
Priority:	Normal
Assignee:	nobu (Nobuyoshi Nakada)
Description	
<pre>clang trunk CrashReport</pre>	
<pre>\$ uname -a Darwin Ayumu-no-MacBook-Air.local 12.3.0 Darwin Kernel Version 12.3.0: Sun Jan 6 22:37:10 PST 2013; root:xnu-2050.22.13~1/RELEASE_X86_64 x86_64 \$ /usr/local/bin/autoconf --version autoconf (GNU Autoconf) 2.69 Copyright (C) 2012 Free Software Foundation, Inc. License GPLv3+/Autoconf: GNU GPL version 3 or later http://gnu.org/licenses/gpl.html, http://gnu.org/licenses/exceptions.html This is free software: you are free to change and redistribute it. There is NO WARRANTY, to the extent permitted by law. Written by David J. MacKenzie and Akim Demaille. \$ /usr/local/bin/autoconf \$ which clang /usr/bin/clang \$ /usr/bin/clang --version Apple clang version 2.1 (tags/Apples/clang-163.7.1) (based on LLVM 3.0svn) Target: x86_64-apple-darwin12.3.0 Thread model: posix \$ CC=/usr/bin/clang --with-readline-dir=/usr/local/Cellar/readline/6.2.4 --with-gdbm-dir=/usr/local/Cellar/gdbm/1.10 --with-openssl-dir=/usr/local/Cellar/openssl/1.0.1c --with-libyaml-dir=/usr/local/Cellar/libyaml/0.1.4 -bash: --with-readline-dir=/usr/local/Cellar/readline/6.2.4: No such file or directory \$ CC=/usr/bin/clang ./configure --prefix=/Users/ayumin/temp/ruby --with-readline-dir=/usr/local/Cellar/readline/6.2.4 --with-gdbm-dir=/usr/local/Cellar/gdbm/1.10 --with-openssl-dir=/usr/local/Cellar/openssl/1.0.1c --with-libyaml-dir=/usr/local/Cellar/libyaml/0.1.4 checking build system type... x86_64-apple-darwin12.3.0 checking host system type... x86_64-apple-darwin12.3.0 checking target system type... x86_64-apple-darwin12.3.0 checking whether the C compiler works... yes checking for C compiler default output file name... a.out checking for suffix of executables... checking whether we are cross compiling... no checking for suffix of object files... o checking whether we are using the GNU C compiler... yes checking whether /usr/bin/clang accepts -g... yes checking for /usr/bin/clang option to accept ISO C89... none needed checking whether we are using the GNU C++ compiler... yes checking whether clang++ accepts -g... yes checking how to run the C preprocessor... /usr/bin/clang -E checking for grep that handles long lines and -e... /usr/bin/grep checking for egrep... /usr/bin/grep -E checking whether /usr/bin/clang needs -traditional... no checking for ld... ld checking whether the linker is GNU ld... no checking whether /usr/bin/clang -E accepts -o... yes checking for real target cpu... x86_64 checking for ranlib... ranlib checking for ar... ar checking for as... as checking for objdump... no checking for gobjdump... no checking for objcopy... no</pre>	

checking for gobjcopy... no
checking for nm... nm
checking whether ln -s works... yes
checking whether make sets \$(MAKE)... yes
checking for a BSD-compatible install... /usr/bin/install -c
checking for a thread-safe mkdir -p... -d
use 'mkdir -p' as MKDIR_P
checking for dtrace... dtrace
checking for dot... no
checking for doxygen... no
checking for pkg-config... pkg-config
checking for ANSI C header files... yes
checking for sys/types.h... yes
checking for sys/stat.h... yes
checking for stdlib.h... yes
checking for string.h... yes
checking for memory.h... yes
checking for strings.h... yes
checking for inttypes.h... yes
checking for stdint.h... yes
checking for unistd.h... yes
checking minix/config.h usability... no
checking minix/config.h presence... no
checking for minix/config.h... no
checking whether it is safe to define **EXTENSIONS**... yes
checking for cd using physical directory... cd -P
checking whether -Wno-unused-parameter is accepted as CFLAGS... yes
checking whether -Wno-parentheses is accepted as CFLAGS... yes
checking whether -Wno-long-long is accepted as CFLAGS... yes
checking whether -Wno-missing-field-initializers is accepted as CFLAGS... yes
checking whether -Wunused-variable is accepted as CFLAGS... yes
checking whether -Werror=pointer-arith is accepted as CFLAGS... yes
checking whether -Werror=write-strings is accepted as CFLAGS... yes
checking whether -Werror=declaration-after-statement is accepted as CFLAGS... yes
checking whether -Werror=shorten-64-to-32 is accepted as CFLAGS... yes
checking whether -Werror=implicit-function-declaration is accepted as CFLAGS... yes
checking whether -Wall -Wextra is accepted as CFLAGS... yes
checking whether -ggdb3 is accepted as CFLAGS... yes
checking whether -D_FORTIFY_SOURCE=2 is accepted as CFLAGS... yes
checking whether -fstack-protector is accepted as CFLAGS... yes
checking whether -fstack-protector is accepted as LDFLAGS... yes
checking whether -fno-strict-overflow is accepted as CFLAGS... yes
checking whether -fvisibility=hidden is accepted as CFLAGS... yes
checking whether -fno-fast-math is accepted as CFLAGS... no
checking whether Mac OS X 10.5 or later... yes
checking for broken crypt with 8bit chars... no
checking for codesign... codesign
checking for crt_extrns.h... yes
checking for dirent.h that defines DIR... yes
checking for library containing opendir... none required
checking for stdbool.h that conforms to C99... yes
checking for Bool... yes
checking for sys/wait.h that is POSIX.1 compatible... yes
checking limits.h usability... yes
checking limits.h presence... yes
checking for limits.h... yes
checking sys/file.h usability... yes
checking sys/file.h presence... yes
checking for sys/file.h... yes
checking sys/ioctl.h usability... yes
checking sys/ioctl.h presence... yes
checking for sys/ioctl.h... yes
checking sys/syscall.h usability... yes
checking sys/syscall.h presence... yes
checking for sys/syscall.h... yes
checking fcntl.h usability... yes
checking fcntl.h presence... yes

checking for fcntl.h... yes
checking sys/fcntl.h usability... yes
checking sys/fcntl.h presence... yes
checking for sys/fcntl.h... yes
checking sys/select.h usability... yes
checking sys/select.h presence... yes
checking for sys/select.h... yes
checking sys/time.h usability... yes
checking sys/time.h presence... yes
checking for sys/time.h... yes
checking sys/times.h usability... yes
checking sys/times.h presence... yes
checking for sys/times.h... yes
checking sys/param.h usability... yes
checking sys/param.h presence... yes
checking for sys/param.h... yes
checking syscall.h usability... no
checking syscall.h presence... no
checking for syscall.h... no
checking pwd.h usability... yes
checking pwd.h presence... yes
checking for pwd.h... yes
checking grp.h usability... yes
checking grp.h presence... yes
checking for grp.h... yes
checking a.out.h usability... no
checking a.out.h presence... no
checking for a.out.h... no
checking utime.h usability... yes
checking utime.h presence... yes
checking for utime.h... yes
checking direct.h usability... no
checking direct.h presence... no
checking for direct.h... no
checking sys/resource.h usability... yes
checking sys/resource.h presence... yes
checking for sys/resource.h... yes
checking sys/mkdev.h usability... no
checking sys/mkdev.h presence... no
checking for sys/mkdev.h... no
checking sys/utime.h usability... no
checking sys/utime.h presence... no
checking for sys/utime.h... no
checking float.h usability... yes
checking float.h presence... yes
checking for float.h... yes
checking ieee754.h usability... no
checking ieee754.h presence... no
checking for ieee754.h... no
checking for ucontext.h... (cached) no
checking intrinsics.h usability... no
checking intrinsics.h presence... no
checking for intrinsics.h... no
checking langinfo.h usability... yes
checking langinfo.h presence... yes
checking for langinfo.h... yes
checking locale.h usability... yes
checking locale.h presence... yes
checking for locale.h... yes
checking sys/sendfile.h usability... no
checking sys/sendfile.h presence... no
checking for sys/sendfile.h... no
checking time.h usability... yes
checking time.h presence... yes
checking for time.h... yes
checking net/socket.h usability... no
checking net/socket.h presence... no

checking for net/socket.h... no
checking sys/socket.h usability... yes
checking sys/socket.h presence... yes
checking for sys/socket.h... yes
checking process.h usability... no
checking process.h presence... no
checking for process.h... no
checking sys/prctl.h usability... no
checking sys/prctl.h presence... no
checking for sys/prctl.h... no
checking for special C compiler options needed for large files... no
checking for FILE_OFFSET_BITS value needed for large files... no
checking whether byte ordering is bigendian... no
checking for an ANSI C-conforming const... yes
checking whether char is unsigned... no
checking for inline... inline
checking for working volatile... yes
checking for long long... yes
checking for off_t... yes
checking char bit... 8
checking size of int... 4
checking size of short... 2
checking size of long... 8
checking size of long long... 8
checking size of __int64... 0
checking size of off_t... 8
checking size of void*... 8
checking size of float... 4
checking size of double... 8
checking size of time_t... 8
checking for printf prefix for long long... ll
checking for pid_t... yes
checking for convertible type of pid_t... INT
checking for uid_t... yes
checking for convertible type of uid_t... UINT
checking for gid_t... yes
checking for convertible type of gid_t... UINT
checking for time_t... yes
checking for convertible type of time_t... LONG
checking for dev_t... yes
checking for convertible type of dev_t... INT
checking for mode_t... yes
checking for convertible type of mode_t... UINT
checking for rlim_t... yes
checking for convertible type of rlim_t... ULL
checking for prototypes... yes
checking token paste string... ansi
checking stringization... #expr
checking string literal concatenation... yes
checking for variable length prototypes and stdarg.h... yes
checking for variable length macro... yes
checking for noreturn function attribute... attribute ((noreturn)) x
checking for deprecated function attribute... **attribute** ((deprecated)) x
checking for noinline function attribute... **attribute** ((noinline)) x
checking for stdcall function attribute... **attribute** ((stdcall)) x
checking for cdecl function attribute... **attribute** ((cdecl)) x
checking for fastcall function attribute... **attribute** ((fastcall)) x
checking for function alias... no
checking for atomic builtins... yes
checking for **builtin_unreachable**... **yes**
checking for exported function attribute... attribute ((visibility("default")))
checking for function name string predefined identifier... **func**
checking whether sys_nerr is declared... yes
checking for crypt in -lcrypt... (cached) no
checking for dlopen in -ldl... yes
checking for shl_load in -ldld... no
checking for socketpair in -lsocket... no

checking for clock_gettime in -lrt... no
checking for size_t... yes
checking size of size_t... 8
checking size of ptrdiff_t... 8
checking for printf prefix for size_t... z
checking for printf prefix for ptrdiff_t... t
checking for struct stat.st_blksize... yes
checking for struct stat.st_blocks... yes
checking for struct stat.st_rdev... yes
checking size of struct stat.st_size... SIZEOF_LONG
checking size of struct stat.st_blocks... SIZEOF_LONG
checking for struct stat.st_atim... no
checking for struct stat.st_atimespec... yes
checking for struct stat.st_atimensec... no
checking for struct stat.st_mtim... no
checking for struct stat.st_mtimespec... yes
checking for struct stat.st_mtimensec... no
checking for struct stat.st_ctim... no
checking for struct stat.st_ctimespec... yes
checking for struct stat.st_ctimensec... no
checking for struct timeval... yes
checking size of struct timeval.tv_sec... SIZEOF_TIME_T
checking for struct timespec... yes
checking for struct timezone... yes
checking for clockid_t... no
checking for fd_mask... yes
checking for int8_t... yes
checking size of int8_t... 1
checking for uint8_t... yes
checking size of uint8_t... 1
checking for int16_t... yes
checking size of int16_t... 2
checking for uint16_t... yes
checking size of uint16_t... 2
checking for int32_t... yes
checking size of int32_t... 4
checking for uint32_t... yes
checking size of uint32_t... 4
checking for int64_t... yes
checking size of int64_t... 8
checking for uint64_t... yes
checking size of uint64_t... 8
checking for int128_t... no
checking for uint128_t... no
checking for intptr_t... yes
checking size of intptr_t... 8
checking for uintptr_t... yes
checking size of uintptr_t... 8
checking for ssize_t... yes
checking size of ssize_t... 8
checking for stack end address... no
checking for uid_t in sys/types.h... (cached) yes
checking type of array argument to getgroups... (cached) gid_t
checking return type of signal handlers... void
checking for working alloca.h... yes
checking for alloca... yes
checking for dynamic size alloca... ok
checking for working memcmp... yes
checking for broken erfc of glibc-2.3.6 on IA64... no
checking for dup2... yes
checking for memmove... yes
checking for strerror... yes
checking for strchr... yes
checking for strstr... yes
checking for crypt... yes
checking for flock... yes
checking for isnan... yes

checking for finite... yes
checking for isinf... yes
checking for hypot... yes
checking for acosh... yes
checking for erf... yes
checking for tgamma... yes
checking for lgamma_r... yes
checking for cbrt... yes
checking for strlcpy... yes
checking for strlcat... yes
checking for ffs... yes
checking for setproctitle... no
checking for signbit... yes
checking for fmod... yes
checking for killpg... yes
checking for wait4... yes
checking for waitpid... yes
checking for fork... yes
checking for spawnv... no
checking for syscall... yes
checking for __syscall... yes
checking for chroot... yes
checking for getcwd... yes
checking for eaccess... no
checking for truncate... yes
checking for ftruncate... yes
checking for ftello... yes
checking for chsize... no
checking for times... yes
checking for utimes... yes
checking for utimensat... no
checking for fcntl... yes
checking for lockf... yes
checking for lstat... yes
checking for truncate64... no
checking for ftruncate64... no
checking for ftello64... no
checking for fseeko... yes
checking for fseeko64... no
checking for link... yes
checking for symlink... yes
checking for readlink... yes
checking for readdir_r... yes
checking for fsync... yes
checking for fdatasync... (cached) no
checking for fchown... yes
checking for posix_fadvise... no
checking for setitimer... yes
checking for setruid... yes
checking for seteuid... yes
checking for setreuid... yes
checking for setresuid... no
checking for socketpair... yes
checking for setrgid... yes
checking for setegid... yes
checking for setregid... yes
checking for setresgid... no
checking for issetugid... yes
checking for pause... yes
checking for lchown... yes
checking for lchmod... yes
checking for getpgrp... yes
checking for setpgrp... yes
checking for getpgid... yes
checking for setpgid... yes
checking for initgroups... yes
checking for getgroups... yes

checking for setgroups... yes
checking for getpriority... yes
checking for getrlimit... yes
checking for setrlimit... yes
checking for sysconf... yes
checking for close... yes
checking for getpwnam_r... yes
checking for getgrnam_r... yes
checking for dlopen... yes
checking for sigprocmask... yes
checking for sigaction... yes
checking for sigsetjmp... yes
checking for _setjmp... yes
checking for _longjmp... yes
checking for getsid... yes
checking for setsid... yes
checking for telldir... yes
checking for seekdir... yes
checking for fchmod... yes
checking for cosh... yes
checking for sinh... yes
checking for tanh... yes
checking for log2... yes
checking for round... yes
checking for labs... yes
checking for setuid... yes
checking for setgid... yes
checking for daemon... (cached) no
checking for select_large_fdset... no
checking for setenv... yes
checking for unsetenv... yes
checking for mktime... yes
checking for timegm... yes
checking for gmtime_r... yes
checking for clock_gettime... no
checking for gettimeofday... yes
checking for poll... yes
checking for ppoll... no
checking for pread... yes
checking for sendfile... yes
checking for shutdown... yes
checking for sigaltstack... yes
checking for dl_iterate_phdr... no
checking for dup... yes
checking for dup3... no
checking for pipe2... no
checking for posix_memalign... yes
checking for memalign... no
checking for ioctl... yes
checking for unsetenv returns a value... yes
checking for __builtin_setjmp... no
checking for setjmp type... _setjmp
checking whether struct tm is in sys/time.h or time.h... time.h
checking for struct tm.tm_zone... yes
checking for struct tm.tm_gmtoff... yes
checking for external int daylight... yes
checking for external timezone... long
checking for external altzone... no
checking for timezone... yes
checking whether timezone requires zero arguments... yes
checking for negative time_t for gmtime(3)... yes
checking for localtime(3) overflow correctly... yes
checking whether right shift preserve sign bit... yes
checking read count field in FILE structures... _r
checking read buffer ptr field in FILE structures... _p
checking size of struct stat.st_ino... SIZEOF_LONG
checking whether struct dirent.d_name is too small... no

```

checking whether _SC_CLK_TCK is supported... yes
checking stack growing direction on x86_64... -1
checking for pthread_kill in -lthr... no
checking for pthread_kill in -lpthread... yes
checking for pthread_np.h... no
checking for sched_yield... yes
checking for pthread_attr_setinheritsched... yes
checking for pthread_getattr_np... no
checking for pthread_attr_get_np... no
checking for pthread_attr_getstack... yes
checking for pthread_get_stackaddr_np... yes
checking for pthread_get_stacksize_np... yes
checking for thr_stksegment... no
checking for pthread_stackseg_np... no
checking for pthread_getthrds_np... no
checking for pthread_cond_init... yes
checking for pthread_condattr_setclock... no
checking for pthread_condattr_init... yes
checking for pthread_sigmask... yes
checking for pthread_attr_init... yes
checking if fork works with pthread... yes
checking whether ELF binaries are produced... no
checking whether OS depend dynamic link works... yes
checking execinfo.h usability... yes
checking execinfo.h presence... yes
checking for execinfo.h... yes
checking for backtrace in -lexecinfo... no
checking for backtrace... yes
checking for broken backtrace... yes
checking valgrind/memcheck.h usability... no
checking valgrind/memcheck.h presence... no
checking for valgrind/memcheck.h... no
checking for strip... strip
checking whether -fPIE is accepted as CFLAGS... yes
checking whether -pie is accepted as LDFLAGS... no
checking whether -Wl,-pie is accepted as LDFLAGS... yes
checking whether dtrace USDT is available... yes
checking whether dtrace USDT is available... (cached) yes
checking whether dtrace needs post processing... no
checking for prefix of external symbols... _
checking pthread.h usability... yes
checking pthread.h presence... yes
checking for pthread.h... yes
checking if make is GNU make... yes
checking for memmem... yes
checking for broken memmem... yes
checking for nroff... /usr/bin/nroff
./ext/include/x86_64-darwin12.3.0/ruby/config.h updated
verconf.h updated
ruby library version = 2.1.0
configure: creating ./config.status
config.status: creating GNUmakefile
config.status: creating Makefile
config.status: creating ruby-2.1.pc
$ make
CC = /usr/bin/clang
LD = ld
LDSHARED = /usr/bin/clang -dynamic -bundle
CFLAGS = -O3 -ggdb3 -Wall -Wextra -Wno-unused-parameter -Wno-parentheses -Wno-long-long -Wno-missing-field-initializers
-Wunused-variable -Werror=pointer-arith -Werror=write-strings -Werror=declaration-after-statement -Werror=shorten-64-to-32
-Werror=implicit-function-declaration -pipe
XCFLAGS = -include ruby/config.h -include ruby/missing.h -D_FORTIFY_SOURCE=2 -fstack-protector -fno-strict-overflow
-fvisibility=hidden -DRUBY_EXPORT -fPIE
CPPFLAGS = -D_XOPEN_SOURCE -D_DARWIN_C_SOURCE -D_DARWIN_UNLIMITED_SELECT -D_REENTRANT -I.
-I./ext/include/x86_64-darwin12.3.0 -I./include -I.
LDFLAGS = -Wl,-undefined,dynamic_lookup -Wl,-multiply_defined,suppress -fstack-protector -Wl,-u,_objc_msgSend -Wl,-pie

```


SOLIBS =
Apple clang version 2.1 (tags/Apple/clang-163.7.1) (based on LLVM 3.0svn)
Target: x86_64-apple-darwin12.3.0
Thread model: posix
compiling main.c
compiling dmydln.c
compiling dmyencoding.c
compiling version.c
compiling dmyversion.c
generating miniprelude.c
compiling miniprelude.c
translating probes probes.d
. /vm_opts.h
compiling array.c
compiling bignum.c
compiling class.c
compiling compar.c
compiling complex.c
compiling dir.c
compiling dln_find.c
compiling enum.c
compiling enumerator.c
generating known_errors.inc
known_errors.inc updated
compiling error.c
compiling eval.c
compiling load.c
compiling proc.c
compiling file.c
compiling gc.c
compiling hash.c
compiling inits.c
compiling io.c
compiling marshal.c
compiling math.c
compiling node.c
compiling numeric.c
compiling object.c
compiling pack.c
generating parse.c
copying lex.c
compiling parse.c
compiling process.c
compiling random.c
compiling range.c
compiling rational.c
compiling re.c
compiling regcomp.c
compiling regenc.c
compiling regerror.c
compiling regexexec.c
compiling regparse.c
compiling regsyntax.c
compiling ruby.c
compiling safe.c
compiling signal.c
compiling sprintf.c
compiling st.c
compiling strftime.c
compiling string.c
compiling struct.c
compiling time.c
compiling transcode.c
compiling util.c
compiling variable.c
generating insns.inc
generating insns_info.inc

```
generating optinsn.inc
generating optunifs.inc
generating opt_sc.inc
compiling compile.c
compiling debug.c
generating node_name.inc
compiling iseq.c
generating vmtc.inc
generating vm.inc
compiling vm.c
compiling vm_dump.c
compiling vm_backtrace.c
compiling vm_trace.c
compiling thread.c
compiling cont.c
compiling ./enc/ascii.c
compiling ./enc/us_ascii.c
compiling ./enc/unicode.c
compiling ./enc/utf_8.c
generating newline.c ...
converter for universal_newline
converter for crlf_newline
converter for cr_newline
done. (0.07user 0.01system 0.01elapsed)
compiling newline.c
compiling ./missing/setproctitle.c
compiling dmyext.c
linking miniruby
internal:prelude:1: [BUG] Segmentation fault
ruby 2.1.0dev (2013-03-31) [x86_64-darwin12.3.0]
```

-- Crash Report log information -----

See Crash Report log file under the one of following:

- * ~/Library/Logs/CrashReporter
 - * /Library/Logs/CrashReporter
 - * ~/Library/Logs/DiagnosticReports
 - * /Library/Logs/DiagnosticReports
- the more detail of.

-- Control frame information -----

```
c:0002 p:0002 s:0004 e:000003 TOP internal:prelude:1 [FINISH]
c:0001 p:0000 s:0002 E:000ca8 TOP [FINISH]
```

```
internal:prelude:1:in ``
```

-- C level backtrace information -----

```
0 miniruby 0x000000010089e2c4 rb_vm_bugreport + 148
1 miniruby 0x000000010076c930 report_bug + 288
2 miniruby 0x000000010076c804 rb_bug + 180
3 miniruby 0x0000000100826b0f sigsegv + 79
4 libsystem_c.dylib 0x00007fff8f32c94a _sigtramp + 26
5 miniruby 0x000000010088303c vm_exec_core + 2460
6 ??? 0x0000000100000000 0x0 + 4294967296
```

-- Other runtime information -----

- Loaded script: ./miniruby
- Loaded features:
 - 0 enumerator.so

[NOTE]

You may have encountered a bug in the Ruby interpreter or extension libraries.

Bug reports are welcome.

For details: <http://www.ruby-lang.org/bugreport.html>

make: *** [.rbconfig.time] Abort trap: 6
\$

Related issues:

Related to Backport200 - Backport #8020: make-snapshot fails since r39221

Closed

03/05/2013

Associated revisions

Revision a6b625c5 - 03/31/2013 07:18 PM - naruse (Yui NARUSE)

- configure.in: kick old clang. [ruby-dev:47204] [Bug #8192]

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@40025 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 40025 - 03/31/2013 07:18 PM - naruse (Yui NARUSE)

- configure.in: kick old clang. [ruby-dev:47204] [Bug #8192]

Revision 40025 - 03/31/2013 07:18 PM - naruse (Yui NARUSE)

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Revision 40025 - 03/31/2013 07:18 PM - naruse (Yui NARUSE)

- configure.in: kick old clang. [ruby-dev:47204] [Bug #8192]

Revision ec61b079 - 03/31/2013 10:19 PM - ayumin (Ayumu AIZAWA)

- configure.in: use quadrigraph to put '[' or ']'. [Bug #8192]

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@40027 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 40027 - 03/31/2013 10:19 PM - ayumin (Ayumu AIZAWA)

- configure.in: use quadrigraph to put '[' or ']'. [Bug #8192]

Revision 40027 - 03/31/2013 10:19 PM - ayumin (Ayumu AIZAWA)

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Revision 90e8a9b4 - 04/01/2013 05:22 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

- configure.in: check clang version by predefined macro values. [Bug #8192]

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@40030 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 40030 - 04/01/2013 05:22 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

- configure.in: check clang version by predefined macro values. [Bug #8192]

Revision 40030 - 04/01/2013 05:22 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

- configure.in: check clang version by predefined macro values. [Bug #8192]

Revision 40030 - 04/01/2013 05:22 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

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Revision 40030 - 04/01/2013 05:22 AM - nobu (Nobuyoshi Nakada)

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Revision 40030 - 04/01/2013 05:22 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

- configure.in: check clang version by predefined macro values. [Bug #8192]

Revision 39626559 - 04/01/2013 05:41 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

- configure.in: should not use AC_COMPILE_IFELSE before AC_USE_SYSTEM_EXTENSIONS. [Bug #8192]

git-svn-id: svn+ssh://ci.ruby-lang.org/ruby/trunk@40031 b2dd03c8-39d4-4d8f-98ff-823fe69b080e

Revision 40031 - 04/01/2013 05:41 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

- configure.in: should not use AC_COMPILE_IFELSE before AC_USE_SYSTEM_EXTENSIONS. [Bug #8192]

Revision 40031 - 04/01/2013 05:41 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

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Revision 40031 - 04/01/2013 05:41 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

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Revision 40031 - 04/01/2013 05:41 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

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Revision 40031 - 04/01/2013 05:41 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

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Revision 40031 - 04/01/2013 05:41 AM - nobu (Nobuyoshi Nakada)

configure.in: clang check

- configure.in: should not use AC_COMPILE_IFELSE before AC_USE_SYSTEM_EXTENSIONS. [Bug #8192]

History

#1 - 04/01/2013 03:32 AM - mrkn (Kenta Murata)

clang のインストールが失敗する

clang のインストールが失敗する:

```
$ clang --version
```

```
Apple LLVM version 4.2 (clang-425.0.27) (based on LLVM 3.2svn)
```

```
Target: x86_64-apple-darwin12.3.0
```

```
Thread model: posix
```

#2 - 04/01/2013 03:56 AM - naruse (Yui NARUSE)

clang のインストールが失敗する clang 3.0 のインストール

の Command Line Tools のインストール

<http://d.hatena.ne.jp/agw/20120730/1343711730>

#3 - 04/01/2013 04:18 AM - naruse (Yui NARUSE)

- Status changed from Open to Closed

- % Done changed from 0 to 100

This issue was solved with changeset r40025.

Ayumu, thank you for reporting this issue.

Your contribution to Ruby is greatly appreciated.

May Ruby be with you.

-
- configure.in: kick old clang. [ruby-dev:47204] [Bug #8192]

#4 - 04/01/2013 07:36 AM - kosaki (Motohiro KOSAKI)

clang のインストールが失敗する r40027 のインストール

#5 - 04/01/2013 07:58 AM - ayumin (Ayumu AIZAWA)

look at

http://ftp.gnu.org/old-gnu/Manuals/autoconf-2.53/html_node/Quadrigraphs.html#Quadrigraphs

#6 - 04/01/2013 07:31 PM - phasis68 (Heesob Park)

Please consider Bug [#8020](#) also in relation to quadrigraphs.

#7 - 04/02/2013 02:59 AM - kosaki (Motohiro KOSAKI)

- Tracker changed from Bug to Backport

- Project changed from Ruby trunk to Backport200

- Category deleted (build)

- Target version deleted (2.1.0)

Files
