

Ruby trunk - Feature #9171

[patch] use fstrings for symbol table

11/28/2013 04:55 PM - tmm1 (Aman Gupta)

Status:	Closed
Priority:	Normal
Assignee:	nobu (Nobuyoshi Nakada)
Target version:	
Description	
<p>Here is a simple patch to use fstrings for the table backing symbols.</p> <p>Unfortunately it causes a segfault in test/rdoc/test_rdoc_parser_ruby.rb. Maybe someone wants to investigate.</p>	
<pre>diff --git a/parse.y b/parse.y index 8207ad7..b1f3112 100644 --- a/parse.y +++ b/parse.y @@ -10333,7 +10333,7 @@ register_symid(ID id, const char *name, long len, rb_encoding *enc) static ID register_symid_str(ID id, VALUE str) { - OBJ_FREEZE(str); + str = rb_fstring(str); if (RUBY_DTRACE_SYMBOL_CREATE_ENABLED()) { RUBY_DTRACE_SYMBOL_CREATE(RSTRING_PTR(str), rb_sourcefile(), rb_sourceline()); diff --git a/string.c b/string.c index 231bb2f..6ae33e3 100644 --- a/string.c +++ b/string.c @@ -138,6 +138,9 @@ rb_fstring(VALUE str) st_data_t fstr; Check_Type(str, T_STRING); + if (!frozen_strings) + frozen_strings = st_init_table(&fstring_hash_type); + if (FL_TEST(str, RSTRING_FSTR)) return str; @@ -8707,8 +8710,6 @@ Init_String(void) #undef rb_intern #define rb_intern(str) rb_intern_const(str) - frozen_strings = st_init_table(&fstring_hash_type); - rb_cString = rb_define_class("String", rb_cObject); rb_include_module(rb_cString, rb_mComparable); rb_define_alloc_func(rb_cString, empty_str_alloc);</pre>	

Associated revisions

Revision 98a74d4d - 12/08/2013 01:39 AM - tmm1 (Aman Gupta)

parse.y: use rb_fstring() for strings stored in the symbol table

- parse.y (register_symid_str): use fstrings in symbol table [Bug #9171] [ruby-core:58656]
- parse.y (rb_id2str): ditto
- string.c (rb_fstring): create frozen_strings on first usage. this allows rb_fstring() calls from the parser (before cString is created)
- string.c (fstring_set_class_i): set klass on fstrings generated before cString was defined
- string.c (Init_String): convert frozen_strings table to String objects after boot
- ext/-test-/symbol/type.c (bug_sym_id2str): expose rb_id2str()
- test/-ext-/symbol/test_type.rb (module Test_Symbol): verify symbol table entries are fstrings

Revision 44057 - 12/08/2013 01:39 AM - tmm1 (Aman Gupta)

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History

#1 - 11/29/2013 06:47 PM - hsbt (Hiroshi SHIBATA)

- Assignee set to ko1 (Koichi Sasada)

ko1: Could you review this?

#2 - 12/06/2013 07:39 PM - ko1 (Koichi Sasada)

- Category set to core

- Assignee changed from ko1 (Koichi Sasada) to nobu (Nobuyoshi Nakada)

Nobu, could you check it?

#3 - 12/07/2013 06:16 AM - avit (Andrew Vit)

Would this allow the symbol table to be GC'd or is that a separate issue?

#4 - 12/07/2013 09:21 AM - nobu (Nobuyoshi Nakada)

different.

#5 - 12/07/2013 09:22 AM - nobu (Nobuyoshi Nakada)

Seems my reply hasn't caught by the ITS...

(13/11/28 16:55), tmm1 (Aman Gupta) wrote:

```
diff --git a/parse.y b/parse.y
index 8207ad7..b1f3112 100644
--- a/parse.y
+++ b/parse.y
@@ -10333,7 +10333,7 @@ register_symid(ID id, const char *name, long len, rb_encoding *enc)
 static ID
 register_symid_str(ID id, VALUE str)
 {
-   OBJ_FREEZE(str);
+   str = rb_fstring(str);
```

At this point, rb_cString is not created yet.
And unfrozen string will be duplicated in rb_fstring().

```
diff --git i/parse.y w/parse.y
index 8207ad7..9f580e6 100644
--- i/parse.y
+++ w/parse.y
@@ -10334,6 +10334,7 @@ static ID
 register_symid_str(ID id, VALUE str)
 {
   OBJ_FREEZE(str);
+  str = rb_fstring(str);

   if (RUBY_DTRACE_SYMBOL_CREATE_ENABLED()) {
     RUBY_DTRACE_SYMBOL_CREATE(RSTRING_PTR(str), rb_sourcefile(), rb_sourceline());
diff --git i/string.c w/string.c
index 151170c..ec43af7 100644
--- i/string.c
+++ w/string.c
@@ -165,6 +165,9 @@ rb_fstring(VALUE str)
 VALUE fstr = Qnil;
 Check_Type(str, T_STRING);

+  if (!frozen_strings)
+  frozen_strings = st_init_table(&fstring_hash_type);
+
   if (FL_TEST(str, RSTRING_FSTR))
     return str;

@@ -173,6 +176,13 @@ rb_fstring(VALUE str)
 }

 static int
+fstring_set_class_i(st_data_t key, st_data_t val, st_data_t arg)
+{
```

```

+   RBASIC_SET_CLASS((VALUE)key, (VALUE)arg);
+   return ST_CONTINUE;
+}
+
+static int
+  fstring_cmp(VALUE a, VALUE b)
+  {
+    int cmp = rb_str_hash_cmp(a, b);
@@ -8718,8 +8728,6 @@ Init_String(void)
+  #undef rb_intern
+  #define rb_intern(str) rb_intern_const(str)

-   frozen_strings = st_init_table(&fstring_hash_type);
-
+   rb_cString = rb_define_class("String", rb_cObject);
+   rb_include_module(rb_cString, rb_mComparable);
+   rb_define_alloc_func(rb_cString, empty_str_alloc);
@@ -8891,4 +8899,6 @@ Init_String(void)
+   rb_define_method(rb_cSymbol, "swapcase", sym_swapcase, 0);

+   rb_define_method(rb_cSymbol, "encoding", sym_encoding, 0);
+
+   st_foreach(frozen_strings, fstring_set_class_i, rb_cString);
+ }

```

#6 - 12/07/2013 07:37 PM - tmm1 (Aman Gupta)

Ah great! Thanks for finding my bug.

With your patch, long-lived strings on our rails app heap are reduced by 6000. I think we should merge it.

#7 - 12/08/2013 10:39 AM - tmm1 (Aman Gupta)

- Status changed from Open to Closed

- % Done changed from 0 to 100

This issue was solved with changeset [r44057](#).

Aman, thank you for reporting this issue.

Your contribution to Ruby is greatly appreciated.

May Ruby be with you.

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#8 - 12/04/2015 06:21 AM - nobu (Nobuyoshi Nakada)

- Tracker changed from Bug to Feature

- Description updated