

Ruby trunk - Bug #9227

use opt_aset ?

12/08/2013 11:01 AM - tmm1 (Aman Gupta)

Status: Closed	
Priority: Normal	
Assignee: ko1 (Koichi Sasada)	
Target version: 2.1.0	
ruby -v: trunk	Backport: 1.9.3: UNKNOWN, 2.0.0: UNKNOWN
Description	
I noticed we have an opt_aset instruction, but nothing is using it. Is there some reason?	
<pre>diff --git a/compile.c b/compile.c index 812f692..9d9f14f 100644 --- a/compile.c +++ b/compile.c @@ -1955,6 +1955,11 @@ iseq_specialized_instruction(rb_iseq_t *iseq, INSN *obj) case idAREF: SP_INSN(aref); return COMPILE_OK; } break; + case 2: + switch (ci->mid) { + case idASET: SP_INSN(aset); return COMPILE_OK; + } + break; } } if (ci->flag & VM_CALL_ARGS_SKIP_SETUP) {</pre>	

Associated revisions

Revision 44136 - 12/11/2013 06:38 AM - tmm1 (Aman Gupta)

compile.c: add opt_aset instruction for faster Hash#[]= and Array#[]=

- compile.c (iseq_specialized_instruction): emit opt_aset instruction to optimize Hash#[]= and Array#[]= when called with Fixnum argument. [Bug #9227] [ruby-core:58956]

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History

#1 - 12/08/2013 11:10 AM - tmm1 (Aman Gupta)

Maybe some minor improvement on microbenchmarks.

Before patch:

```
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.54s user 0.02s system 99% cpu 1.572 total
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.58s user 0.02s system 99% cpu 1.608 total
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.54s user 0.02s system 99% cpu 1.565 total
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.57s user 0.02s system 99% cpu 1.605 total
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.54s user 0.02s system 99% cpu 1.569 total
```

After patch:

```
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.51s user 0.02s system 99% cpu 1.535 total
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.52s user 0.02s system 99% cpu 1.545 total
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.49s user 0.02s system 99% cpu 1.515 total
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.54s user 0.02s system 99% cpu 1.567 total
./miniruby -I. benchmark/bm_so_k_nucleotide.rb > /dev/null 1.50s user 0.02s system 99% cpu 1.530 total
```

#2 - 12/09/2013 07:30 PM - ko1 (Koichi Sasada)

- Assignee set to ko1 (Koichi Sasada)

I forget why I remove it.

Maybe I can't measure improvement (and possible to have trouble with this insn).

If there are no regression, I don't against to use it.

#3 - 12/11/2013 12:57 PM - tmm1 (Aman Gupta)

I did some more microbenchmarks. In the Array#[Fixnum]= case, the new instruction makes a huge difference.

Before:

```
array aset      1.430000  0.000000  1.430000 ( 1.430370)
array aset      1.430000  0.000000  1.430000 ( 1.429422)
array aset      1.520000  0.000000  1.520000 ( 1.544912)
array aset      1.440000  0.000000  1.440000 ( 1.444454)
```

After:

```
array aset      0.910000  0.000000  0.910000 ( 0.908866)
array aset      0.910000  0.000000  0.910000 ( 0.910356)
array aset      0.890000  0.000000  0.890000 ( 0.891267)
array aset      0.920000  0.000000  0.920000 ( 0.921012)
```

Benchmark:

```
require 'benchmark'
```

```
Benchmark.bmbm(20) do |b|
  ary = [1,2,3,4]
  b.report('array aset') do
    10_000_000.times do
      ary[2] = 2
      ary[3] = 3
    end
  end
end
```

Here's a copy of the patch that applies on trunk:

```
diff --git a/compile.c b/compile.c
index af11baf..25e3652 100644
--- a/compile.c
+++ b/compile.c
@@ -1955,6 +1955,11 @@ iseq_specialized_instruction(rb_iseq_t *iseq, INSN *iobj)
 case idAREF: SP_INSN(aref); return COMPILE_OK;
 }
 break;
+ case 2:
+ switch (ci->mid) {
+ case idASET: SP_INSN(aset); return COMPILE_OK;
+ }
+ break;
 }
 }
 if (ci->flag & VM_CALL_ARGS_SKIP_SETUP) {
```

#4 - 12/11/2013 01:00 PM - ko1 (Koichi Sasada)

OK. Please enable it.

#5 - 12/11/2013 03:38 PM - tmm1 (Aman Gupta)

- Status changed from Open to Closed

- % Done changed from 0 to 100

This issue was solved with changeset [r44136](#).

Aman, thank you for reporting this issue.

Your contribution to Ruby is greatly appreciated.

May Ruby be with you.

compile.c: add opt_aset instruction for faster Hash#[]= and Array#[]=

- `compile.c (iseq_specialized_instruction)`: emit `opt_aset` instruction to optimize `Hash#[]=` and `Array#[]=` when called with `Fixnum` argument. [Bug [#9227](#)]